

# Nonlocal Boxes Seen as Tensors and Used to Determine if a Physical Theory is Realistic or Not

References: PRL 132,070201 (2024) [1], Quantum 8,1402 (2024) [2], arXiv:2406.02199 [3].

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# Motivation

## Observations

- Quantum Mechanics Theory ( $\mathcal{Q}$ ): validated by many experiments.
- Non-Signalling Theory ( $\mathcal{NS}$ ): violates a fundamental mathematical principle  $\Rightarrow$  “unrealistic”.

## Question

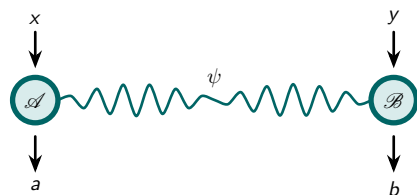
What is the largest theory  $T$  such that  $\mathcal{Q} \subseteq T \subseteq \mathcal{NS}$  and that is realistic?

# 1. Correlation Set Induced by a Theory

**Definition.** The *correlation set* is the set  $\mathcal{P} \subseteq \mathbb{R}^A \otimes \mathbb{R}^B \otimes \mathbb{R}^X \otimes \mathbb{R}^Y$  of all tensors  $\mathbf{P}$  whose entries are conditional probability distributions as follows:

- The coordinates of  $\mathbf{P}$  are denoted by “ $\mathbf{P}(a, b | x, y)$ ” with  $a \in \{1, \dots, A\}$ ,  $b \in \{1, \dots, B\}$ ,  $x \in \{1, \dots, X\}$ ,  $y \in \{1, \dots, Y\}$ ;
- $\forall a, b, x, y, \quad \mathbf{P}(a, b | x, y) \geq 0$ ;
- $\forall x, y, \quad \sum_{ab} \mathbf{P}(a, b | x, y) = 1$ .

**Definition.** Given a physical theory  $T$ , its *induced correlation set* is the subset  $\mathcal{P}_T \subseteq \mathcal{P}$  of all probabilities  $\mathbf{P}(a, b | x, y)$  obtainable from measuring a bipartite state  $\psi \in T$ .



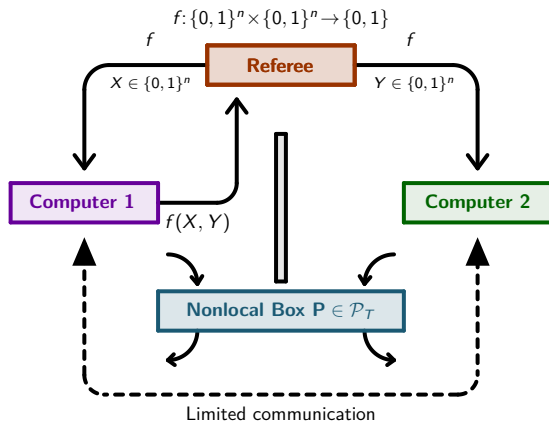
**Examples.** ■  $\mathcal{P}_{\text{quantum}} := \mathcal{Q} := \left\{ \mathbf{P} \in \mathcal{P} : \exists \text{ POVM } A_{a|x}, B_{b|y} \text{ such that } \mathbf{P}(a, b | x, y) = \langle \psi | A_{a|x} \otimes B_{b|y} | \psi \rangle \right\}$ .

■  $\mathcal{P}_{\text{non-sign.}} := \mathcal{NS} := \left\{ \mathbf{P} \in \mathcal{P} : \sum_a \mathbf{P}(a, b | x, y) = \sum_a \mathbf{P}(a, b | x', y) \text{ and } \sum_b \mathbf{P}(a, b | x, y) = \sum_b \mathbf{P}(a, b | x, y') \right\}$ .

**Definition.** A tensor  $\mathbf{P} \in \mathcal{P}_T$  is called *non-local box*.

## 2. Prove that a Theory is Unrealistic

Communication Complexity:



**Principle of Communication Complexity (CC).** It is not possible that only one bit of communication is enough to compute any function  $f$  with arbitrary large input size  $n$ .

**Axiom.** If a theory  $T$  violates CC, then it is said *unrealistic*.

**Examples.** ■  $\mathcal{Q}$  does not violate CC,  
 ■  $\mathcal{NS}$  violates CC  $\Rightarrow$  unrealistic.

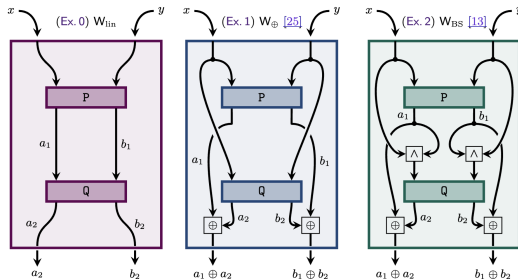
**Question.** What is the largest theory  $T$  such that  $\mathcal{Q} \subseteq \mathcal{P}_T \subseteq \mathcal{NS}$  and that is realistic according to CC?

### 3. Examples of Techniques

**Case  $A = B = X = Y = 2$ :** “CHSH game scenario.” Fix a theory  $T$  such that  $\mathcal{Q} \subseteq \mathcal{P}_T \subseteq \mathcal{NS}$  containing a nonlocal box  $\mathbf{P} \in \mathcal{P}_T$  with good properties (high CHSH value).

**Technique 1** (PRL 132,070201 (2024)). Find a protocol using this nonlocal box  $\mathbf{P}$  and majority vote to amplify the success of the computers in guessing the value  $f(X, Y)$  for any  $f$ . Deduce that there is a violation of CC, and that  $T$  is unrealistic.

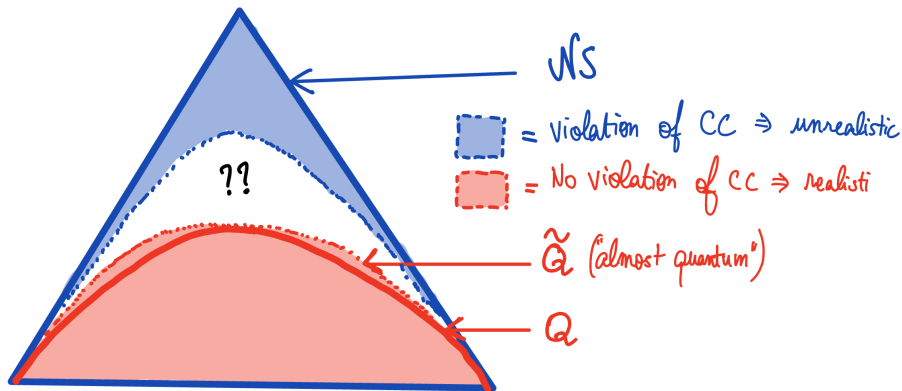
**Technique 2** (Quantum 8,1402 (2024)). Wire the nonlocal box  $\mathbf{P}$  with itself to generate a new nonlocal box that collapses CC. Therefore  $T$  implies the violation of CC and is unrealistic.



**Case  $A = B = X = Y \geq 2$ :**

**Technique 3** (arXiv:2406.02199). Use a nonlocal game based on graph isomorphism and go back to the CHSH game (Techniques 1 and 2). Deduce the violation of CC.

## 4. What is Currently Known



# Bibliography

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